



Navicat Cloud Portal

User Guide

Table of Contents

Chapter 1 - Introduction	2
About Navicat Cloud Portal	2
End-User License Agreement	2
Chapter 2 - Getting Started	8
Requirements	8
Create Navicat Cloud Account	8
Sign In & Sign Out Navicat Cloud	8
Chapter 3 - User Interface	10
Main Page	10
Chapter 4 - Account Settings	11
Manage Account Information	11
Change / Reset Password	11
Enable / Disable Two-Step Verification	12
View Usage	13
Change Navicat Cloud Plan	13
Chapter 5 - Projects	15
Work with Projects	15
Manage Members	16
View Project Details	17
Chapter 6 - Navicat Objects	19
Connections	19
Queries	19
Model Workspaces	19
Snippets	20
BI Workspaces	20
Aggregation Pipelines	21
Virtual Groups	21
Chapter 7 - Open Source Libraries	22
Open Source Libraries & Licensing	22

Chapter 1 - Introduction

About Navicat Cloud Portal

[Navicat Cloud Portal](#) is a web portal allows you to update your Navicat Cloud account, and manage the objects (connection settings, queries, snippets, aggregation pipelines, model workspaces, BI workspaces and virtual group information) that are synchronized to Navicat Cloud.

Here are some highlights of Navicat Cloud Portal:

- Edit your user profile.
- Enable two-step verification.
- Upgrade Navicat Cloud Plan.
- Manage projects.
- Download / Preview objects.
- Check recent activities.

End-User License Agreement

Note: For the License Agreement of Navicat Cloud service, please click [here](#).

IMPORTANT: THIS SOFTWARE END USER LICENSE AGREEMENT ("EULA") IS A LEGAL AGREEMENT BETWEEN YOU (EITHER AN INDIVIDUAL OR, IF PURCHASED OR OTHERWISE ACQUIRED BY OR FOR AN ENTITY, AN ENTITY) AND PREMIUMSOFT CYBERTECH LTD..READ IT CAREFULLY BEFORE COMPLETING THE INSTALLATION PROCESS AND USING THE SOFTWARE. IT PROVIDES A LICENSE TO USE THE SOFTWARE AND CONTAINS WARRANTY INFORMATION AND LIABILITY DISCLAIMERS. BY INSTALLING AND USING THE SOFTWARE, YOU ARE CONFIRMING YOUR ACCEPTANCE OF THE SOFTWARE AND AGREEING TO BECOME BOUND BY THE TERMS OF THIS AGREEMENT. IF YOU DO NOT AGREE TO BE BOUND BY THESE TERMS, THEN DO NOT INSTALL THE SOFTWARE AND RETURN THE SOFTWARE TO YOUR PLACE OF PURCHASE. THIS EULA SHALL APPLY ONLY TO THE SOFTWARE SUPPLIED BY PREMIUMSOFT CYBERTECH LTD. HEREWITH REGARDLESS OF WHETHER OTHER SOFTWARE IS REFERRED TO OR DESCRIBED HEREIN.

1. Definitions

- a. "Non-commercial Version" means a version of the Software, so identified, for use by i) the individual who is a natural person and not a corporation, company, partnership or association or other entity or organization (ii) the individual who is a student, faculty or staff member at an educational institution, and (iii) staff of a non-profit organization or charity organization only. For purposes of this definition, "educational institution" means a public or private school, college, university and other post secondary educational establishment. A non-profit

organization is an organization whose primary objective is to support an issue or matter of private interest or public concern for non-commercial purposes.

- b. "Not For Resale (NFR) Version" means a version, so identified, of the Software to be used to review and evaluate the Software, only.
- c. "PremiumSoft" means PREMIUMSOFT CYBERTECH LTD. and its licensors, if any.
- d. "Software" means only the PremiumSoft software program(s) and third party software programs, in each case, supplied by PremiumSoft herewith, and corresponding documentation, associated media, printed materials, and online or electronic documentation.
- e. "Unregistered version", "Trial version" or "Demo version" means an unregistered copy of the SOFTWARE ("UNREGISTERED SOFTWARE") which may be used by the USER for evaluation purposes for a period of fourteen (14) days following the initial installation of the UNREGISTERED SOFTWARE. At the end of the trial period ("TRIAL PERIOD"), the USER must either register the SOFTWARE or remove it from his system. The UNREGISTERED SOFTWARE may be freely copied and distributed to other users for their evaluation.
- f. "Navicat Lite" means a version of the Software, so identified, to be used for commercial purpose.

2. License Grants

The licenses granted in this Section 2 are subject to the terms and conditions set forth in this EULA:

- a. Subject to Section 2(b), you may install and use the Software on a single computer; OR install and store the Software on a storage device, such as a network server, used only to install the Software on your other computers over an internal network, provided you have a license for each separate computer on which the Software is installed and run. Except as otherwise provided in Section 2(b), a license for the Software may not be shared, installed or used concurrently on different computers.
- b. In addition to the single copy of the Software permitted in Section 2(a), the primary user of the computer on which the Software is installed may make a second copy of the Software and install it on either a portable computer or a computer located at his or her home for his or her exclusive use, provided that:
 - A. the second copy of the Software on the portable or home computer (i) is not used at the same time as the copy of the Software on the primary computer and (ii) is used by the primary user solely as allowed for such version or edition (such as for educational use only),
 - B. the second copy of the Software is not installed or used after the time such user is no longer the primary user of the primary computer on which the Software is installed.
- c. In the event the Software is distributed along with other PremiumSoft software products as part of a suite of products (collectively, the "Studio"), the license of the Studio is licensed as a single product and none of the products in the Studio, including the Software, may be separated for installation or use on more than one computer.
- d. You may make one copy of the Software in machine-readable form solely for backup purposes. You must reproduce on any such copy all copyright notices and any other proprietary legends on the original copy of the Software. You may not sell or transfer any copy of the Software made for backup purposes.
- e. You agree that PremiumSoft may audit your use of the Software for compliance with these terms at any time, upon reasonable notice. In the event that such audit reveals any use of the Software by you other than in full compliance with the terms of this Agreement, you shall reimburse PremiumSoft for all reasonable expenses related to such audit in addition to any other liabilities you may incur as a result of such non-compliance.

- f. Your license rights under this EULA are non-exclusive.

3. License Restrictions

- a. Other than as set forth in Section 2, you may not make or distribute copies of the Software, or electronically transfer the Software from one computer to another or over a network.
- b. You may not alter, merge, modify, adapt or translate the Software, or decompile, reverse engineer, disassemble, or otherwise reduce the Software to a human-perceivable form.
- c. Unless otherwise provided herein, you may not rent, lease, or sublicense the Software.
- d. Other than with respect to a Trial / Demo Version, Non-commercial Lite Version or a Not For Resale Version of the Software, you may permanently transfer all of your rights under this EULA only as part of a sale or transfer, provided you retain no copies, you transfer all of the Software (including all component parts, the media and printed materials, any upgrades, this EULA, the serial numbers, and, if applicable, all other software products provided together with the Software), and the recipient agrees to the terms of this EULA. If the Software is an upgrade, any transfer must include all prior versions of the Software from which you are upgrading. If the copy of the Software is licensed as part of the whole Studio (as defined above), the Software shall be transferred only with and as part of the sale or transfer of the whole Studio, and not separately. You may retain no copies of the Software. You may not sell or transfer any Trial / Demo Version, Non-commercial Lite Version or Not For Resale Version of the Software.
- e. Unless otherwise provided herein, you may not modify the Software or create derivative works based upon the Software.
- f. Non-commercial Versions of the Software may not be used for, or distributed to any party for, any commercial purpose.
- g. Unless otherwise provided herein, you shall not
 - A. in the aggregate, install or use more than one copy of the Trial / Demo Version and Non-commercial Lite Version of the Software,
 - B. download the Trial / Demo Version and Non-commercial Lite Version of the Software under more than one username,
 - C. alter the contents of a hard drive or computer system to enable the use of the Trial / Demo Version of the Software for an aggregate period in excess of the trial period for one license to such Trial / Demo Version,
 - D. disclose the results of software performance benchmarks obtained using the Trial / Demo Version or Non-commercial Lite Version to any third party without PremiumSoft prior written consent, or
 - E. use the Trial / Demo Version of the Software for a purpose other than the sole purpose of determining whether to purchase a license to a commercial or education version of the software; provided, however, notwithstanding the foregoing, you are strictly prohibited from installing or using the Trial / Demo Version or Non-commercial Lite Version of the Software for any commercial training purpose.
- h. You may only use the Not for Resale Version of the Software to review and evaluate the Software.
- i. You may receive the Software in more than one medium but you shall only install or use one medium. Regardless of the number of media you receive, you may use only the medium that is appropriate for the server or computer on which the Software is to be installed.
- j. You may receive the Software in more than one platform but you shall only install or use one platform.
- k. You shall not use the Software to develop any application having the same primary function as the Software.

- I. In the event that you fail to comply with this EULA, PremiumSoft may terminate the license and you must destroy all copies of the Software (with all other rights of both parties and all other provisions of this EULA surviving any such termination).
- m. This program may include Oracle Instant Client (OCI). You agree that you shall
 1. not use of the Oracle Instant Client to the business operations;
 2. not assign, give, or transfer the Oracle Instant Client or an interest in them to another individual or entity;
 - a. make the Programs available in any manner to any third party for use in the third party's business operations; and
 - b. title to the Programs from passing to the end user or any other party;
 3. not reverse engineer, disassemble or decompilation the Oracle Instant Client and duplicate the Programs except for a sufficient number of copies of each Program for your licensed use and one copy of each Program media;
 4. discontinue use and destroy or return to all copies of the Oracle Instant Client and documentation after termination of the Agreement;
 5. not publish any results of benchmark tests run on the Programs;
 6. comply fully with all relevant export laws and regulations of the United States and other applicable export and import laws to assure that neither the Oracle Instant Client, nor any direct product thereof, are exported, directly or indirectly, in violation of applicable laws;
 7. allow PremiumSoft to audit your use of the Oracle Instant Client;

4. Upgrades

If this copy of the Software is an upgrade from an earlier version of the Software, it is provided to you on a license exchange basis. You agree by your installation and use of such copy of the Software to voluntarily terminate your earlier EULA and that you will not continue to use the earlier version of the Software or transfer it to another person or entity unless such transfer is pursuant to Section 3.

5. Ownership

The foregoing license gives you limited license to use the Software. PremiumSoft and its suppliers retain all rights, title and interest, including all copyright and intellectual property rights, in and to, the Software (as an independent work and as an underlying work serving as a basis for any application you may develop), and all copies thereof. All rights not specifically granted in this EULA, including Federal and International Copyrights, are reserved by PremiumSoft and its suppliers.

6. LIMITED WARRANTY AND DISCLAIMER

- a. Except with respect to Trial / Demo Version, Non-commercial Lite Version and Not For Resale Version of the Software, PremiumSoft warrants that, for a period of thirty (30) days from the date of delivery (as evidenced by a copy of your receipt): the physical media on which the Software is furnished will be free from defects in materials and workmanship under normal use. The Software is provided "as is". PremiumSoft makes no warranties, express or implied, arising from course of dealing or usage of trade, or statutory, as to any matter whatsoever.

- b. PremiumSoft provides no remedies or warranties, whether express or implied, for Trial / Demo version, Non-commercial Lite version and the Not for Resale version of the Software. Trial / Demo version, Non-commercial Lite version and the Not for Resale version of the Software are provided "as is".
- c. Except as set Forth in the foregoing limited warranty with respect to software other than Trial/ Demo version, Non-commercial Lite version and Not for Resale version, PremiumSoft and its suppliers disclaim all other warranties and representations, whether express, implied, or otherwise, including the warranties of merchantability or fitness for a particular purpose. Also, there is no warranty of non-infringement and title or quiet enjoyment. PremiumSoft does not warrant that the Software is error-free or will operate without interruption. The Software is not designed, intended or licensed for use in hazardous environments requiring fail-safe controls, including without limitation, the design, construction, maintenance or operation of nuclear facilities, aircraft navigation or communication systems, air traffic control, and life support or weapons systems. PremiumSoft specifically disclaims any express or implied warranty of fitness for such purposes.
- d. If applicable law requires any warranties with respect to the Software, all such warranties are limited in duration to thirty (30) days from the date of delivery.
- e. No oral or written information or advice given by PremiumSoft, its dealers, distributors, agents or employees shall create a warranty or in any way increase the scope of ANY warranty PROVIDED HEREIN.

7. LIMITATION OF LIABILITY

(a) Neither PremiumSoft nor its suppliers shall be liable to you or any third party for any indirect, special, incidental, punitive or consequential damages (including, but not limited to, damages for the inability to use equipment or access data, loss of business, loss of profits, business interruption or the like), arising out of the use of, or inability to use, the Software and based on any theory of liability including breach of contract, breach of warranty, tort (including negligence), product liability or otherwise, even if PremiumSoft or its representatives have been advised of the possibility of such damages.

8. Third Party Software

The Software may contain third party software which requires notices and/or additional terms and conditions. By accepting this EULA, you are also accepting the additional terms and conditions of the third party software.

9. General

No PremiumSoft dealer, agent or employee is authorized to make any amendment to this EULA.

This EULA contains the complete agreement between the parties with respect to the subject matter hereof, and supersedes all prior or contemporaneous agreements or understandings, whether oral or written. You agree that any varying or additional terms contained in any purchase order or other written notification or document issued by you in relation to the Software licensed hereunder shall be of no effect. The failure or delay of PremiumSoft to exercise any of its rights under this EULA or upon any breach of this EULA shall not be deemed a waiver of those rights or of the breach.

If any provision of this EULA shall be held by a court of competent jurisdiction to be contrary to law, that provision will be enforced to the maximum extent permissible, and the remaining provisions of this EULA will remain in full force and effect.

10. Basis of Bargain

The Limited Warranty and Disclaimer and Limited Liability set forth above are fundamental elements of the basis of the agreement between PremiumSoft and you. PremiumSoft would not be able to provide the Software on an economic basis without such limitations. Such Limited Warranty and Disclaimer and Limited Liability inure to the benefit of PremiumSoft's licensors.

11. Term

By downloading and/or installing this SOFTWARE, the Licensor agrees to the terms of this EULA.

This license is effective until terminated. Licensor has the right to terminate your License immediately if you fail to comply with any term of this License.

"as is". Licensor makes no warranties, express or implied, arising from course of dealing or usage of trade, or statutory, as to any matter whatsoever. In particular, any and all warranties or merchantability, fitness for a particular purpose or non-infringement of third party rights are expressly excluded.

12. Governing Law

This License will be governed by the laws in force in Hong Kong. You hereby consent to the non-exclusive jurisdiction and venue sitting in Hong Kong to resolve any disputes arising under this EULA.

Should you have any questions concerning the validity of this License, please contact: licensing@navicat.com. If you desire to contact the Licensor for any other reason, please contact support@navicat.com.

PremiumSoft and other trademarks contained in the Software are trademarks or registered trademarks of PremiumSoft CyberTech Ltd. in the United States and/or other countries. Third party trademarks, trade names, product names and logos may be the trademarks or registered trademarks of their respective owners. You may not remove or alter any trademark, trade names, product names, logo, copyright or other proprietary notices, legends, symbols or labels in the Software. This EULA does not authorize you to use PremiumSoft or its licensors names or any of their respective trademarks.

Chapter 2 - Getting Started

Requirements

Supported Web Browsers

- Firefox (Latest Version)
- Chrome (Latest Version)
- Microsoft Edge (Latest Version)
- Safari (Latest Version)

Create Navicat Cloud Account

You can create Navicat Cloud accounts in Navicat Cloud Portal or Navicat software that integrated with Navicat Cloud.

To create a new account

1. Open [Navicat Cloud Portal](#).
2. In the Login page, click **Sign Up**.
3. Enter the required information and click **Sign Up**. A verification email will send to your email address. If you don't get an email, please check your Spam or Bulk Mail folders.
4. Click the link in the email to verify the new account.

Sign In & Sign Out Navicat Cloud

Sign In Navicat Cloud

1. Open [Navicat Cloud Portal](#).
2. In the Login page, enter your **Navicat ID** and **Password**.
3. Click **Sign In**.
4. If you enabled two-step verification, a code will be sent to your phone via your mobile app. Enter the received code to sign in.

Hint: You can sign in with the same Navicat ID you use for the Navicat Customer Center.

Note: If you forget your password, you can follow the [Reset Your Password](#) steps to reset your password.

Sign Out Navicat Cloud

To sign out on your computer

1. At the top right, click your avatar.
2. Select **Sign Out**.

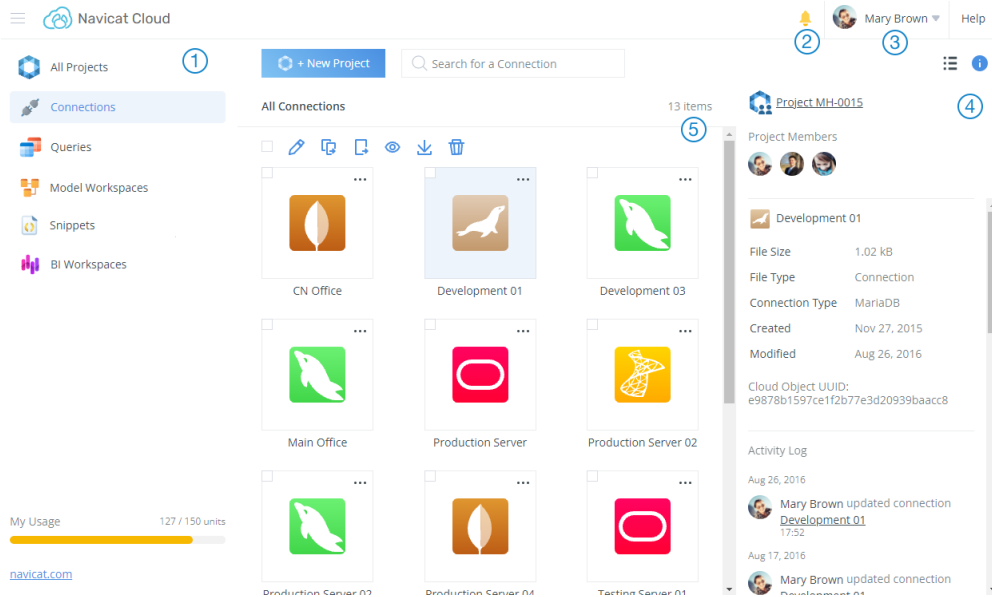
To sign out from another computer

If you forgot to sign out Navicat Cloud on another computer or Navicat software, you can remotely sign out or unlink it.

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Security** tab.
4. Under the **Sessions** or **Applications** section, click **X**.

Chapter 3 - User Interface

Main Page



1 Navigation Pane

The Navigation pane allows you to access projects, connections, queries, model workspaces, snippets and BI workspaces. Click the ☰ icon to show or hide the pane.

2 Bell Icon

The bell icon tells you when there are project invitations, usage warnings, etc. Click the bell icon to view the notification.

3 User Menu

The User Menu allows you to open your account settings page, choose to adopt a light or dark appearance, change the UI language, and log out the current session.

4 Details Pane

The Details pane shows the detailed information of the selected item. Click the ⓘ icon to show or hide the pane.

5 Content Pane

The Content pane contains the items that are in the selected section of Navigation pane. Click the ☰ or ☱ icons to switch between Details View and Grid View.

Chapter 4 - Account Settings

Manage Account Information

Change Your Profile

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Profile** tab.
4. Edit your profile information.
5. Click **Save Changes**.

Change Your Picture

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Profile** tab.
4. Click **Upload Photo**.
5. Choose an image file.

Change Your Email

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Security** tab.
4. Under the **Security Summary** section, click **Change Email**.
5. For security reasons, you must re-enter your password.
6. Enter your new Navicat ID (Email), then click **Change Email**. A confirm email will be sent to your new email address. If you don't get an email, please check your Spam or Bulk Mail folders.
7. Follow the steps in the email to change your Navicat ID.

Change / Reset Password

Change Your Password

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Security** tab.
4. Under the **Security Summary** section, click **Change Password**.
5. For security reasons, you must re-enter your password.
6. Enter your new password, then click **Change Password**.

Reset Your Password

1. In the Login page, click **Forgot Password?**
2. Enter your Navicat ID and click **Send Reset Password Email**. An email will be sent to your email address. If you don't get an email, please check your Spam or Bulk Mail folders.
3. Follow the steps in the email to reset your password.

Note: If you change or reset your password, you will be signed out everywhere.

Enable / Disable Two-Step Verification

With two-step verification, your account is protected by both your password and your authentication method (Authenticator app). It adds an extra layer of security to your account in case your password is stolen.

Turn On Two-Step Verification

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Security** tab.
4. Under the **Two-step Verification** section, click **Enable Two-step Verification**.
5. Click **Next**.
6. For security reasons, you must re-enter your password.
7. Choose an authentication method and click **Next**.
8. Follow the remaining steps.

Note: Save the 16-digit backup code and keep it in a safe place.

Turn Off Two-Step Verification

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Security** tab.
4. Under the **Two-step Verification** section, click **Disable Two-step Verification**.
5. For security reasons, you must re-enter your password.
6. Follow the remaining steps.

Note: Destroy all the backup codes that you have saved for signing in to your account.

View Usage

Navicat Cloud comes with a 150 units storage Basic Plan and a 5000 units storage Pro Plan, and each entity (i.e. a connection, a query, a snippet, a model, a Charts workspace or a virtual group) occupies one unit.

If the storage limit is reached, you are only allowed to update and sync existing entities but not to add new entities to Navicat Cloud. You will not lose any files or any information, and your new entities will be synced again automatically when your storage space becomes available.

To view the cloud usage details

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Your Plan** tab.

Change Navicat Cloud Plan

Use Redeem Code

If you have purchased Navicat Cloud Pro Plan from Navicat Online Store, you will receive a redeem code. You can use the redeem code to activate your Navicat Cloud Pro Plan.

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Your Plan** tab.
4. Click **See purchase history / Enter my redeem code**.
5. Put your redeem code under **Redeem code** and click **Submit**.

View Purchase History

1. At the top right, click your avatar.
2. Select **Account Settings**.
3. Select the **Your Plan** tab.
4. Click **See purchase history / Enter my redeem code**.

Chapter 5 - Projects

Work with Projects

A project is a way to structure and organize Navicat objects. You can put related objects in one project, and then share the project with other user accounts for collaboration if necessary.


Create New Projects

1. Click **+ New Project**.
2. Enter the name of the new project.
3. Click **Create**.

Manage Existing Projects


You can view all your projects and the projects that you are collaborated with by selecting **All Projects**.

To rename a project

1. Under the **Projects** section, select a project.
2. Click the  icon.
3. Enter a new project name.
4. Click **OK**.


Note: Only the project owner and the members with the *Can Manage & Edit* right can rename the project.

To delete a project

1. Under the **Projects** section, select a project.
2. Click the  icon.
3. Click **Delete**.

Note: Only the project owner can delete the project.

To quit a project

1. Under the **Projects** section, select a project.
2. Click the  icon.
3. Click the **X** icon next to your name.
4. Click **Apply**.



Search Projects

If your account has many projects, you can find the projects you want easily by the search feature. Enter a search string in the **Search** text box. Projects will be filtered by the search string immediately.

Change Project Order

Click **Sort by** and select a sorting option. You can sort the projects in ascending or descending order.

Change Layout


By default, your projects and objects are displayed in Grid View. You can click the  or  to switch between List View and Grid View.

Manage Members

You can manage the project members and their rights.

Hint: You can also manage the members in the Project Details page.

Add Members


1. In the left pane, select **All Projects**.
2. Under the **Projects** section, select a project.
3. Click the  icon.
4. Click **+ Add Member**.
5. Enter the member's Navicat ID and press ENTER.
6. Select the member right.
7. Click **Add**.

Member Rights	Privileges
Can Manage & Edit	Read Objects, Write Objects, Manage Members and Rename Projects
Can Edit	Read Objects and Write Objects
Can View	Read Objects


Manage Existing Members

To edit the right of a member

1. In the left pane, select **All Projects**.
2. Under the **Projects** section, select a project.

3. Click the  icon.
4. Use the drop-down list next to the member to change the right.
5. Click **Apply**.

To remove a member from a project

1. In the left pane, select **All Projects**.
2. Under the **Projects** section, select a project.
3. Click the  icon.
4. Click the **X** icon next to the member.
5. Click **Apply**.

View Project Details

Click on a project name in the All Projects page to view its **Project Details** page. It shows all objects contained in the project. You can manage the project and its members and objects.

The right pane will show the project members and the activity log.


Manage Objects

You can perform actions like renaming, downloading, previewing or deleting an object, viewing the object details and moving or copying objects to another project.

To view the details of an object



1. Select an object.
2. The detailed object information displays in the right pane.

To rename an object

1. Select an object.
2. Click the  icon.
3. Enter a new object name.
4. Click **OK**.

To move / copy an object to another project


1. Select an object.

2. Click the  or  icon.
3. Select a project.
4. Click **OK**.


Hint: Moving / Copying multiple objects is supported.

Note: If you move or copy a connection to another project, all its query files and virtual groups will also be moved or copied.

To preview an object


1. Select an object.
2. Click the  icon.

To download an object

1. Select an object.
2. Click the  icon.

Hint: Downloading multiple objects is supported.

To delete an object

1. Select an object you want to delete.
2. Click the  icon.
3. Click **Delete**.

Hint: Deleting multiple objects is supported.

Search & Filter Objects



If you have many objects, you can find the objects you want easily by the search feature. Enter a search string in the **Search** text box. Objects will be filtered by the search string immediately.

You can also filter objects by type and group. Just click on the corresponding icon.

Change Object Order

Click **Sort by** and select a sorting option. You can sort the objects in ascending or descending order.

Change Layout

By default, your objects are displayed in Grid View. You can click the  or  to switch between List View and Grid View.

Chapter 6 - Navicat Objects

Connections

The **Connections** page displays all connections in your account.

You can perform the following actions in this page.

- View the connection details.
- Rename connections.
- Copy connections (including their queries and groups) to other projects.
- Move connections (including their queries and groups) to other projects.
- Download connection files (.json).
- Preview and copy the connection settings.
- Delete connections.

See the [Manage Objects](#) section for more information.

Queries

The **Queries** page displays all query files in your account.

You can perform the following actions in this page.

- View the query details.
- Rename queries.
- Copy queries to other connections.
- Move queries to other connections.
- Download query files.
- Preview and copy the SQL statements.
- Delete queries.

See the [Manage Objects](#) section for more information.

Model Workspaces

The **Model Workspaces** page displays all model workspace files in your account.

You can perform the following actions in this page.

- View the workspace details.
- Rename workspaces.
- Copy workspaces to other projects.
- Move workspaces to other projects.
- Download workspace files.
- Preview the last modified diagram in the workspace file.
- Delete workspaces.

See the [Manage Objects](#) section for more information.

Snippets

The **Snippets** page displays all snippet files in your account.

You can perform the following actions in this page.

- View the snippet details.
- Rename snippets.
- Copy snippets to other projects.
- Move snippets to other projects.
- Download snippet files.
- Preview and copy the code in the snippet.
- Delete snippets.

See the [Manage Objects](#) section for more information.

BI Workspaces

The **BI Workspaces** page displays all BI workspace files in your account.

You can perform the following actions in this page.

- View the workspace details.
- Rename workspaces.

- Copy workspaces to other projects.
- Move workspaces to other projects.
- Download workspace files.
- Preview the first page of the last modified dashboard in the workspace file.
- Delete workspaces.

See the [Manage Objects](#) section for more information.

Aggregation Pipelines

Each project's aggregation pipelines can be found in its **Project Details** page.

You can perform the following actions in this page.

- View the pipeline details.
- Rename pipelines.
- Copy pipelines to other connections.
- Move pipelines to other connections.
- Download pipeline files.
- Delete pipelines.

See the [Manage Objects](#) section for more information.

Virtual Groups

Each project's virtual groups can be found in its **Project Details** page.

You can perform the following actions in this page.

- View the group details.
- Rename groups.
- Delete groups.

See the [Manage Objects](#) section for more information.

Chapter 7 - Open Source Libraries

Open Source Libraries & Licensing

The following table lists the open source libraries used by Navicat Cloud Portal.

License	Libraries
Apache 2.0	<ul style="list-style-type: none">• github.com/aws/aws-sdk-go-v2• github.com/dgraph-io/badger• github.com/golang/mock• github.com/google/wire• github.com/pkg/errors• github.com/pquerna/otp• github.com/spf13/cobra
MIT	<ul style="list-style-type: none">• github.com/Konstantin8105/FreePort• github.com/fatih/structs• github.com/gin-contrib/cors• github.com/gin-contrib/gzip• github.com/gin-contrib/sessions• github.com/gin-gonic/gin• github.com/jinzhu/gorm• github.com/jmoiron/sqlx• github.com/kelindar/binary• github.com/korylprince/go-ad-auth• github.com/mutecomm/go-sqlcipher• github.com/natefinch/lumberjack• github.com/ttacon/libphonenumber• gopkg.in/gomail.v2

	<ul style="list-style-type: none"> • gopkg.in/gormigrate.v1 • gopkg.in/ldap.v2 • github.com/fingerprintjs/fingerprintjs • www.npmjs.com/package/axios • www.npmjs.com/package/click-outside-vue3 • www.npmjs.com/package/crypto-js • www.npmjs.com/package/element-plus • www.npmjs.com/package/moment-timezone • www.npmjs.com/package/normalize.css • www.npmjs.com/package/normalizr • www.npmjs.com/package/resize-observer-polyfill • www.npmjs.com/package/vue • www.npmjs.com/package/vue-hot-reload-api • www.npmjs.com/package/vue-i18n • www.npmjs.com/package/vue-router • www.npmjs.com/package/vuex • www.npmjs.com/package/workbox-sw
MPL 2.0	<ul style="list-style-type: none"> • github.com/go-sql-driver/mysql • github.com/tredoe/osutil
BSD 3-Clause	<ul style="list-style-type: none"> • github.com/denisenkom/go-mssqldb • github.com/google/uuid • github.com/googollee/go-socket.io • github.com/namsral/flag • github.com/shirou/gopsutil • golang.org/x/crypto

	<ul style="list-style-type: none"> • golang.org/x/image • www.npmjs.com/package/highlight.js
BSD 2-Clause	<ul style="list-style-type: none"> • github.com/go-redis/redis • github.com/sfreiberg/gotwilio • github.com/vmihailenco/msgpack • gopkg.in/guregu/null.v3
Freetype	<ul style="list-style-type: none"> • github.com/golang/freetype
ISC	<ul style="list-style-type: none"> • github.com/howeyc/gopass • github.com/oschwald/geoip2-golang • www.npmjs.com/package/https
CC0 1.0	<ul style="list-style-type: none"> • www.npmjs.com/package/randomcolor